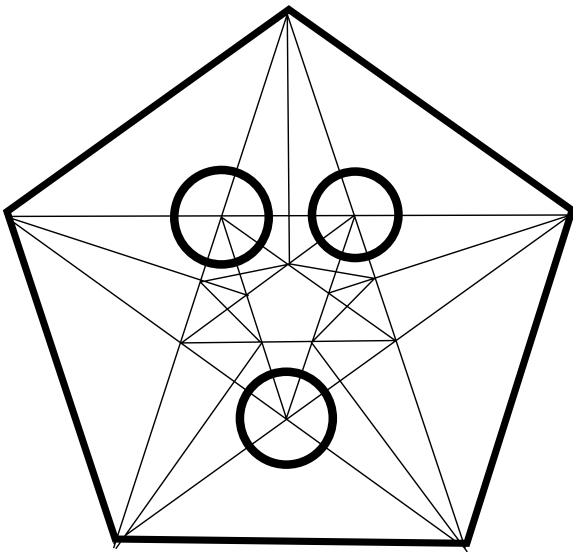
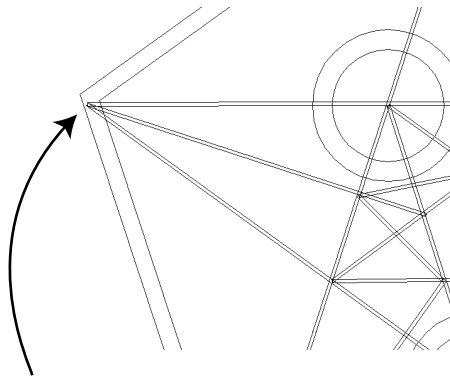
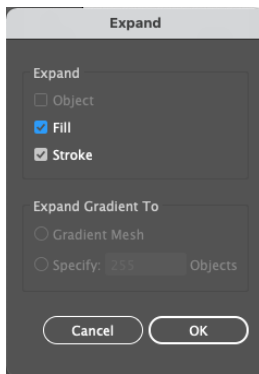


Step 1 - Make sure all your shapes have no fill colors.



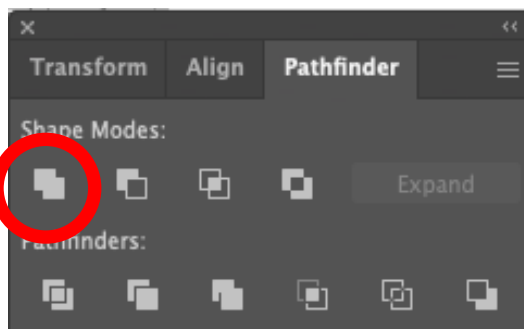
Step 2 - Select your design with the black arrow. Object > Expand.  
A pop up window will ask fill and stroke. Yes



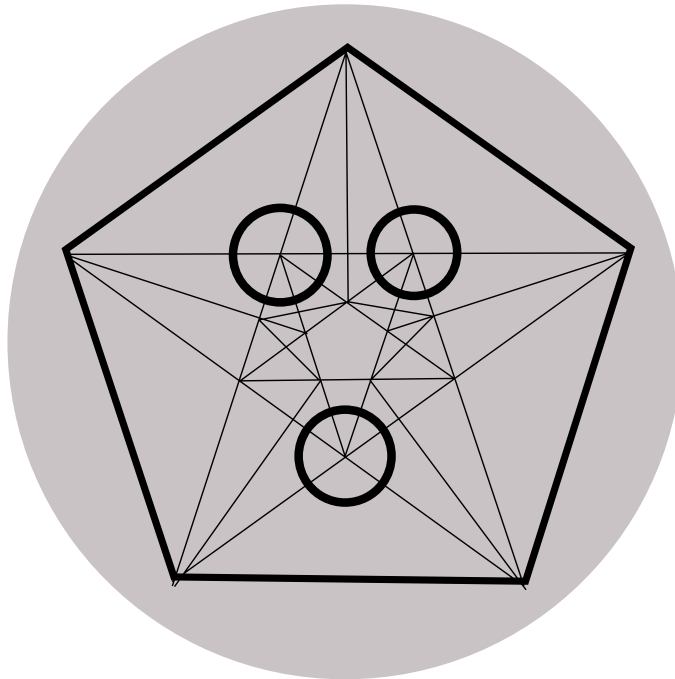
If you press control Y you will go to the wireframe view. In there you can see the lines have been expanded and have created overlapping shapes.

Step 3 - Window > Pathfinder. Unite all the shapes together

Unite

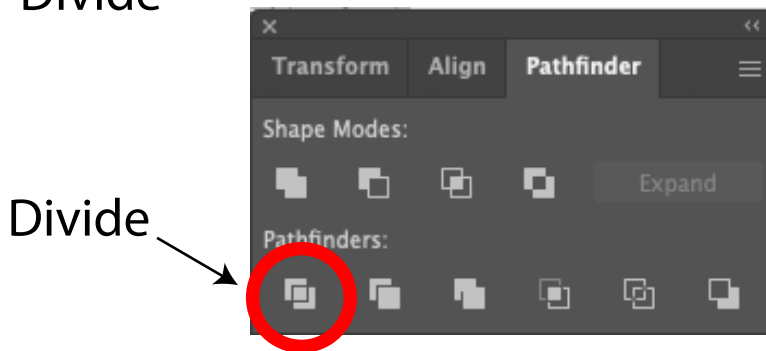


**Step 4** - Place a large shape (circle, square, etc) behind the Sacred Geometry pattern.



**Step 5** - Select the design and shape together, with the black arrow selection tool.  
Window > Pathfinder (it may still be open.)

Divide

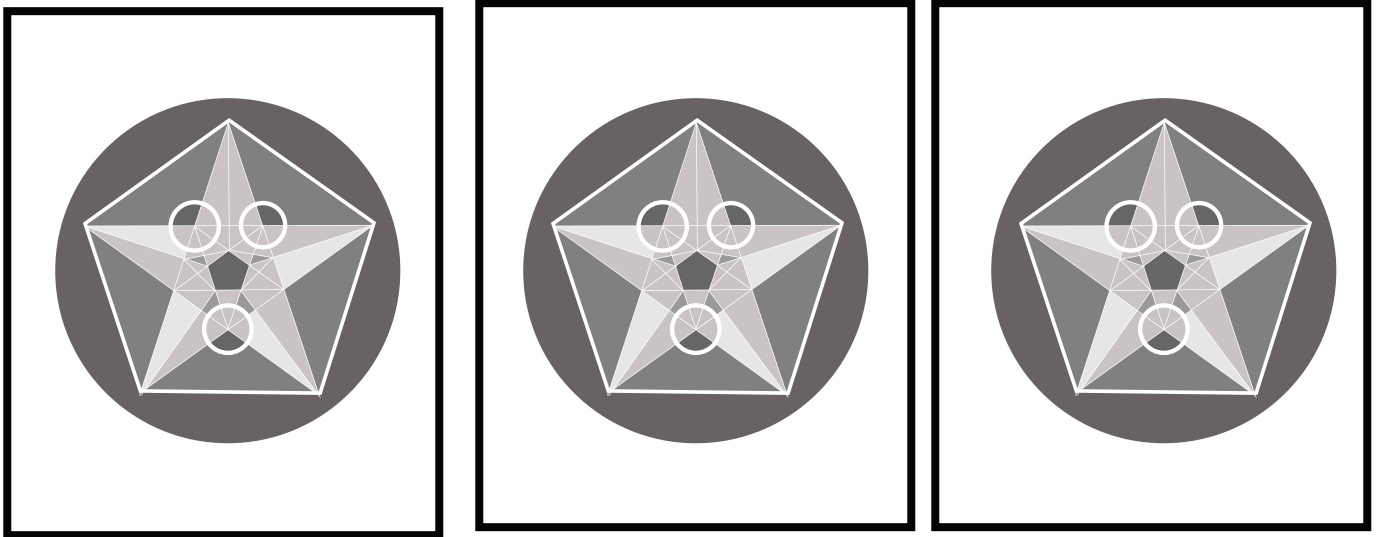
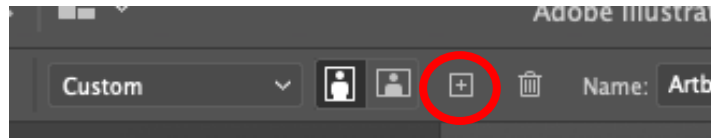


This is like a cookie cutter that will divide the background shape into individual pieces.

**YOU MUST UNGROUP AFTER YOU CLICK DIVIDE.**

**Step 6** - With all the pieces divided and ungrouped you will be adding different effects, color patterns and filters. Add 2 more Artboards and copy and paste your shapes so you have three pieces to work on.

### Add Artboard



For this assignment you will be making X solutions.

**Project 1** - Use Window > Swatch libraries > Gradients > you choose.

**Project 2** - Effects > You choose.

**Project 3** - Use Window > Swatch libraries > Colors. Be thoughtful with how you choose color.